**Rumpelstiltskin**

**O**nce there was a **miller** who was poor, but who had a beautiful daughter. Now it happened that he had to go and speak to the king, and in order to make himself appear important he said to him, "I have a daughter who can **spin straw** into gold."

The king said to the miller, "That is an art which pleases me well, if your daughter is as clever as you say, bring her to-morrow to my palace, and I will **put her to the test**."

And when the girl was brought to him he took her into a room which was quite full of straw, gave her a **spinning-wheel** and a **reel**, and said, "Now set to work, and if by to-morrow morning early you have not spun this straw into gold during the night, you must die."

**Thereupon** he himself locked up the room, and left her in it alone. So there sat the poor miller's daughter, and for the life of her could not tell what to do, she had no idea how straw could be spun into gold, and she grew more and more frightened, until at last she began to **weep**.

But all at once the door opened, and in came a little man, and said, "Good evening, mistress miller, why are you crying so?"

"**Alas**," answered the girl, "I have to spin straw into gold, and I do not know how to do it."

"What will you give me," said the **manikin**, "if I do it for you?"

"My necklace," said the girl.

The little man took the necklace, seated himself in front of the wheel, and whirr, whirr, whirr, three turns, and the reel was full, then he put another on, and whirr, whirr, whirr, three times round, and the second was full too. And so it went on until the morning, when all the straw was spun, and all the reels were full of gold.

By daybreak the king was already there, and when he saw the gold he was astonished and delighted, but his heart became only more **greedy**. He had the miller's daughter taken into another room full of straw, which was much larger, and **commanded** her to spin that also in one night if she valued her life. The girl knew not how to help herself, and was crying, when the door opened again, and the little man appeared, and said, "What will you give me if I spin that straw into gold for you?"

"The ring on my finger," answered the girl.

The little man took the ring, again began to turn the wheel, and by morning had spun all the straw into glittering gold.

The king rejoiced **beyond measure** at the sight, but still he had not gold enough, and he had the miller's daughter taken into a still larger room full of straw, and said, "You must spin this, too, in the course of this night, but if you succeed, you shall be my wife."

Even if she be a miller's daughter, thought he, I could not find a richer wife in the whole world.

When the girl was alone the manikin came again for the third time, and said, "What will you give me if I spin the straw for you this time also?"

"I have nothing left that I could give," answered the girl.

"Then promise me, if you should become queen, to give me your first child."

Who knows whether that will ever happen, thought the miller's daughter, and, not knowing how else to help herself in this strait, she promised the manikin what he wanted, and for that he once more spun the straw into gold.

And when the king came in the morning, and found all as he had wished, he took her in marriage, and the pretty miller's daughter became a queen.



A year after, she brought a beautiful child into the world, and she never gave a thought to the manikin. But suddenly he came into her room, and said, "Now give me what you promised."

The queen was horror-struck, and offered the manikin all the riches of the kingdom if he would leave her the child. But the manikin said, "No, something alive is dearer to me than all the treasures in the world."

Then the queen began to lament and cry, so that the manikin pitied her.

"I will give you three days, time," said he, "if by that time you find out my name, then shall you keep your child."

So the queen thought the whole night of all the names that she had ever heard, and she sent a **messenger** over the country to inquire, far and wide, for any other names that there might be. When the manikin came the next day, she began with Caspar, Melchior, Balthazar, and said all the names she knew, one after another, but to every one the little man said, "That is not my name."

On the second day she had **inquiries** made in the neighborhood as to the names of the people there, and she repeated to the manikin the most uncommon and curious. Perhaps your name is Shortribs, or Sheepshanks, or Laceleg, but he always answered, "That is not my name."

On the third day the messenger came back again, and said, "I have not been able to find a single new name, but as I came to a high mountain at the end of the forest, where the fox and the hare bid each other good night, there I saw a little house, and before the house a fire was burning, and round about the fire quite a **ridiculous** little man was jumping, he hopped upon one leg, and shouted -

'To-day I bake, to-morrow brew,

the next I'll have the young queen's child.

Ha, glad am I that no one knew

that Rumpelstiltskin I am **styled**.'"

You may imagine how glad the queen was when she heard the name. And when soon afterwards the little man came in, and asked, "Now, mistress queen, what is my name?"

At first she said, "Is your name Conrad?"

"No."

"Is your name Harry?"

"No."

"Perhaps your name is Rumpelstiltskin?"

"The **devil** has told you that! The devil has told you that," cried the little man, and in his anger he plunged his right foot so deep into the earth that his whole leg went in, and then in rage he pulled at his left leg so hard with both hands that he tore himself in two.

THE END

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**Post-Reading Task**

**Story note:** Rumpelstiltskin is a fairy tale thought to be of German origin. It was collected by the Brothers Grimm in their 1812 edition of Children's and Household Tales. Yet the story itself could date back as far as 4,000 years!

After reading the story, please complete the following:

**I. Vocabulary:**

Please explain the **meaning of the following words and expressions** from the story:

 ***Note:*** *you can also use the online Cambridge dictionary at* ***http://dictionary.cambridge.org/dictionary/american-english/***

|  |  |
| --- | --- |
| **WORD** | **DESCRIPTION** |
| miller (n) |  |
| spin (v) |  |
| straw (n) |  |
| put to the test (idiom) |  |
| **idiom**: an expression whereby a group of words have a different meaning than the single words alone |
| spinning wheel (n) |  |
| reel (n) |  |
| thereupon (adv) |  |
| weep (v) |  |
| alas (adv) |  |
| manikin (n) |  |
| greedy (adj) |  |
| command (v) |  |
| beyond measure (idiom) |  |
| messenger (n) |  |
| inquiry (n) |  |
| ridiculous (adj) |  |
| style (v) |  |
| devil (n) |  |

**II. People in the story & Questions:**

1. Name 2 **adjectives** to describe the following characters from the story.
	1. the miller’s daughter: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
	2. Rumpelstiltskin:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

b)   Answer the following:

1. Why do you suppose the father gave up his daughter to the king? \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
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2. Who was more greedy – the father, king, or the manikin? Why?
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3. Why do you think Rumpelstiltskin said to the miller’s daughter “*The* ***devil*** *has told you that!*”?
\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
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**III. Symbols:**

A **symbol** is thing such as an object that is used to represent something else. It can also be used to represent an idea or message. For example, the blooming **flower** in Disney’s Mulan can represent a girl growing and becoming beautiful.

Now, what do you think the following objects could **symbolize**?

|  |  |
| --- | --- |
| **Object / Symbol** | **Symbolizes (represents)** |
| **straw** |  |
| **gold** |  |

**IV. Metaphors:**

A **metaphor** is a way of describing something by comparing it to something unlike it, but having similar qualities. For example, a **candle** can be a metaphor for *hope* or *love*.

Write down what you think the following metaphors could represent in today’s world.

|  |  |
| --- | --- |
|  | **Metaphor for…** |
| **manikin** |  |
| **spinning wheel** |  |
| **devil** |  |